

# URBANISM

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## VISION TO DESIGN A DENSE WALKABLE COMMUNITY THAT PROVIDES ORGANIZATIONAL CONTINUITY WITH PRE-WORLD WAR 2 NORTH AMERICAN URBAN PLANNING

### Goals

Design a Community.....

- for a broad range incomes

-that deemphasizes the automobile as form of mobility, and correspondingly emphasizes public transportation as the primary form of medium and long-distance transportation

-where most essential services are a maximum 15 minutes away through walking/biking ,and 30 minutes away through public transit

-which promotes energy efficiency, though the use of multifamily housing and mixed development planning.

# DESIGN FEATURES AND CONCEPTS

-Construct a broad range of housing, ranging from high density apartments, to single household units (the single household housing units will be placed in a manner ala three story town houses in Boston, MA)

-Create a Inter Modal Public Transporation system, which minimizes the last mile between where public transportation stops (tram/bus stops) and residences.

-Construct the Community under the comprehensive design philosophy of the 15-minute city

-Promote increased efficiency in transportation and land planning though the use of fused grids and boulevards for arterial roads

# DESIGN COLLAGE



### AREAS OF CONTRAST

### Stylistic Continuity

The Community being discussed would provide a "callback" to an era of dense walkable communities in America. While at the same time providing a form of reprieve from the status quo in contemporary Urban Planning. Which has been primarily oriented through towards the needs and wants of the motorists.

#### A New Way Forward

Paradoxically, despite .... as a call back to when American communities were built in a denser, the community proposed seeks to be a break from the past quarter century of modern American urbanist development. Which has often been built to Integrate with post world war 2 suburban development, rather than harkening back to the prewar era of dense, and livable cities.